

# EdTechPosium

*Place, purpose, possibilities*

## 2019 PROGRAM

Day 1: Monday 28 October 2019				
Time	Activity			
8.00 – 9.15 am	Registration			
9.15 – 9.45 am	Welcome to EdTechPosium 2019 'Place, purpose, possibilities'			
9.45 -10.45 am	<b>Keynote 1: <u>Martin Dougiamas – Founder of Moodle</u></b> <i>What's in it for me? Building online spaces that support the right kinds of education</i>			
10.45 -11.15 am	Morning tea			
11.15 -11.45 am	Session 1 <b>Michael Edward Gleeson</b> , Griffith University <i>A semantic map and matrix of audiovisual learning objects</i>	Session 2 <b>Joanne Norbury</b> , Androgogic <i>So what is plagiarism? Why would you need an anti-plagiarism solution?</i>  <b>Sponsor</b>	Session 3 <b>Fellon Gaida &amp; Dr Jane Frost</b> , University of Canberra <i>Making connections: using a multimodal approach to enhance communication skills</i>	Session 4 <b>Russell Waldron &amp; Dr Michael de Raadt</b> , Canberra Grammar School <i>A blind taste test: Managing large scale user-testing of alternative systems</i>  <b>Schools/Higher ed/Workplace</b>
11:45 -12.15 am	Session 5 <b>Penny Kyburz</b> , Australian National University <i>Innovating internships for supporting studnets in work-integrated learning</i>	Session 6 <b>Joseph Hughes</b> , The Australian National University <i>Is interactive learning social constructivism?</i>	Session 7 <b>Sara Abdelmawgoud</b> , UNSW <i>Designing eLearning environment to prepare students to reflect using Moon reflection preparation guidelines</i>	Session 8 <b>Jay Ridgewell</b> , The Australian National University meriSTEM from The ANU is building teacher and student inquiry and critical thinking skills in secondary schools using comprehensive resources, based in Flipped Classroom strategy
12.15 -1.15 pm	Lunch			

**Day 1: Monday 28 October 2019**

Time	Activity			
1.15- 2.15 pm	<b>Keynote 2: <u>A/Prof Erica Southgate – University of Newcastle</u></b> <i>Immersive VR is not one thing: Pedagogical lessons on using VR in real classrooms and how I respond to (pesky) talk of ‘scaling up’ it up</i>			
2.15 -3.15 pm	Session 9 workshop  <b>Claire Seldon</b> , NSW Department of Education <i>Using gamification to create engaging interactive virtual reality teaching resources.</i>	Session 10 workshop  <b>Terra Starbird</b> , The Australian National University <i>Using Snapchat to Enhance Learning in the Higher Education Classroom</i>	Session 11 workshop  <b>Katie Freund &amp; Rebecca Ng</b> , The Australian National University  <i>Unlearning learning: Applying critical digital pedagogies to your practice</i>	Session 12 workshop  <b>Mushtak Dawood</b> , UNSW ADFA <i>Online course design strategies to increase learning engagement: a meaningful hands-on course design exercise for educators</i>
3.15-3.45 pm	Afternoon tea			
3.45- 4.45 pm	<b>Keynote 3: <u>Mike Seymour- Co-founder of fxguide.com and researcher at Motus Lab at the University of Sydney</u></b> <i>To Affinity and Beyond. Applying entertainment industry technology in digital people in the education sector</i>			
4.45- 5-15 pm	Session 13  <b>Tingting Yu</b> , The University of Sydney <i>How educational and digital lives intersect at the University: Millennials and Generation Z students reveal learning experience through digital storytelling</i>	Session 14  <b>Lisa Casey</b> , Deakin University/Australian Defence College <i>Incorporating User Experience principles in your course design without web design experience – how basic customisation can keep learners engaged with your course</i>	Session 15  <b>Freda Pappas &amp; Mario Torrelli</b> , Study Group Australia (Taylors College)  <i>Using Moodle in teaching Academic English to international students preparing for a University education</i>  <b>Schools/Higher ed</b>	Session 16  <b>David Mitsak</b> , Mud Fun <i>Moruya Mud Fun Play Build: How we used music and dance to fuel the construction of an architecturally engineered multipurpose structure and extract educational outcomes from the process</i>  <b>Schools</b>
6.00 pm	Pre- dinner drinks and Canapes National Museum of Australia			
6.45 pm onwards	<b>Conference Dinner</b> National Museum of Australia Gandel Atrium space			

**Day 2: Tuesday 29 October 2019**

8.00 -9.00 am	Coffee
9.00-9.15am	Welcome to day 2
9.15- 10.15 am	<b>Keynote 4: <u>Dr Chie Adachi- Director of Digital Learning, Deakin University Learning Futures, Deakin University</u></b> <i>Belonging and sense-making in a digital world - digital education as ‘courageous’ science</i>
10.15-10.45 am	Morning tea

**Day 2: Tuesday 29 October 2019**

10.45 -11.15am	<p>Session 17</p> <p><b>Sophie Gimel &amp; Binbin Yang</b>, CIT Solutions</p> <p><i>Learning for the ages: How the My Aged Care Learning Environment (MACLE) is transforming accredited training.</i></p> <p><b>Workplace</b></p>	<p>Session 18</p> <p><b>Kathryn Sainsbury &amp; Dr Jane Frost</b>, University of Canberra</p> <p><i>The challenge of change: Engaging more effectively with students through video feedback</i></p>	<p>Session 19</p> <p><b>Dr John Debs</b>, The Australian National University</p> <p><i>Virtual reality for physics education</i></p>	<p>Session 20</p> <p><b>Jeremy Mann</b>, National Film and Sound Archive</p> <p><i>(TBC) What retro tech can teach</i></p>
11.15-12.15 pm	<p><b>Keynote 5: <u>Professor Peter Radoll – Dean of Aboriginal and Torres Strait Islander Leadership and Strategy, University of Canberra</u></b></p> <p><i>Universities and Reconciliation - why has it taken so long to get here?</i></p>			
12.15 -2.15pm	<p>Places Lunch – pre-packed takeaway picnic lunch and Campus place discovery tours TBA</p>			
2.15 – 3.15	<p>Session 21 Workshop</p> <p><b>Kerstin Oberprieler</b>, University of Canberra and PentaQuest</p> <p><i>Let's gamify it! A rapid gamification design workshop</i></p> <p><b>Vendor</b></p>	<p>Session 22 Workshop</p> <p><b>Georgie Barden &amp; Yvonne Wisbey</b>, University of Canberra</p> <p><i>Design a virtual workshop model: Imagining an established face-to-face pedagogical pattern in a virtual environment</i></p>	<p>Session 23 Workshop</p> <p><b>Dr Patrick Tran &amp; Dr Mathew Hillier</b>, UNSW</p> <p><i>Efficiency, reliability and insights: making a case for digital assessments</i></p>	<p>Session 24 Workshop</p> <p><b>Dr Katie Freund &amp; Rebecca Goodway</b>, The Australian National University and Swinburne institute of technology</p> <p><i>Strategies for driving innovation and change in universities from central units</i></p>
3.15 -4.15pm	<p><b>Keynote 6: <u>Leanne Cover-CEO Canberra Institute of Technology</u></b></p> <p><i>A new approach to organisational change</i></p>			
4.15-4.30 pm	<p><b>Conference closing and handover</b></p>			
4.30 pm	<p><b>Finish</b></p>			